



Sensors networks

Introduction & detection

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- 2 Structure/Topology
 - Types
- 3 Routing
 - Dijkstra
- 4 Detection
 - Local tests
 - Global test
 - Example
 - Neyman-Pearson

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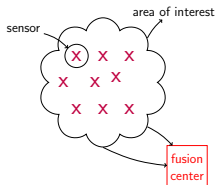
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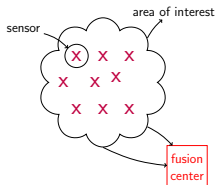
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Sensors networks



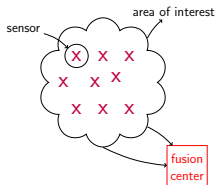
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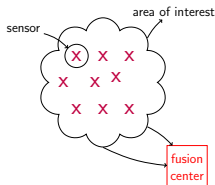
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- **Sensor/Node**: device with sensing, processing, data storing and communication capabilities.
- Skills: cooperation, adaptability, self-organization, robustness.
- **Fusion center**: device which integrates the data produced by the sensor nodes.

Applications

- Military: command, control, communications, surveillance, exploration, [detection/tracking of targets](#)

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- Agriculture, e.g.,
 - [Intel's Wireless Vineyard](#).

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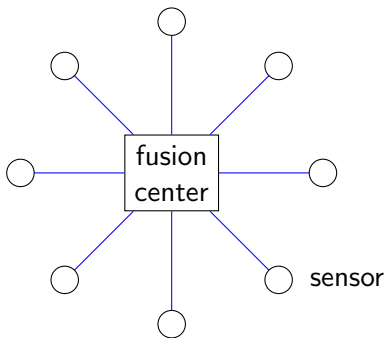
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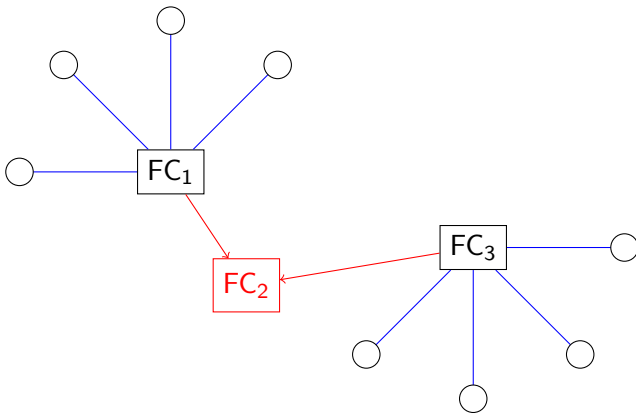
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Star topology



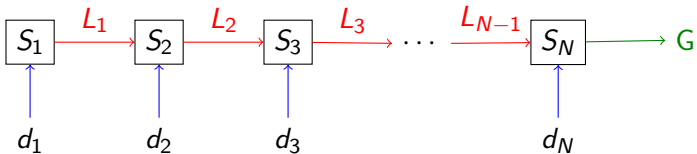
- Communications: broadcast and multicast.
- Control commands from the FC to the sensors. Data from the sensors to the FC.

Hierarchical structure



Point-to-point communications between FCs.

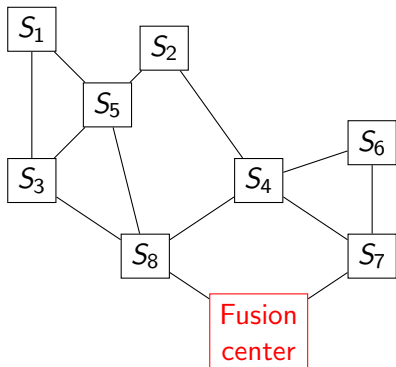
Structure in series



- $S_i \equiv i$ -th sensor, $d_i \equiv$ data/measure from the i -th sensor, $L_i \equiv$ output from local processor in the i -th sensor, $G \equiv$ global output
- Recursive processing: $L_i = \phi(L_{i-1}, d_i)$

Mesh structure

Multi-hop communication



Point-to-point communications and routing techniques.

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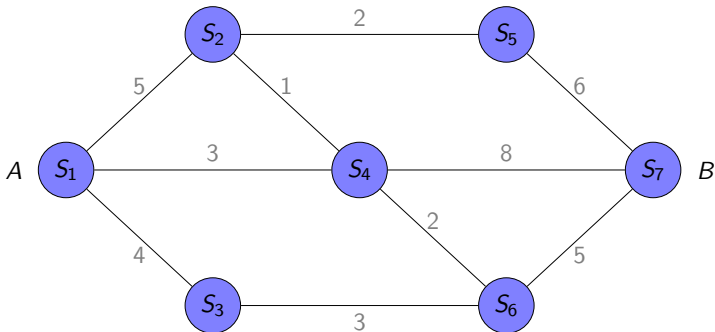
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Finding the optimal path

- In an ad-hoc network, the path that is going to be used to communicate any couple of nodes must be known beforehand.
- Due to energy constraints, nodes A and B should communicate with each other following the least costly route.
- Problem with combinatorial complexity.
- Dijkstra algorithm.

Dijkstra algorithm

- We start with a fully connected graph in which every edge has a certain cost.



- The cost of connecting A and B is given by the sum of the costs of all connections in the path that joins them.

Dijkstra algorithm

- Three kinds of nodes: the **current node (CN)**, the **inspected** nodes, and the **non-inspected** nodes.

Dijkstra algorithm

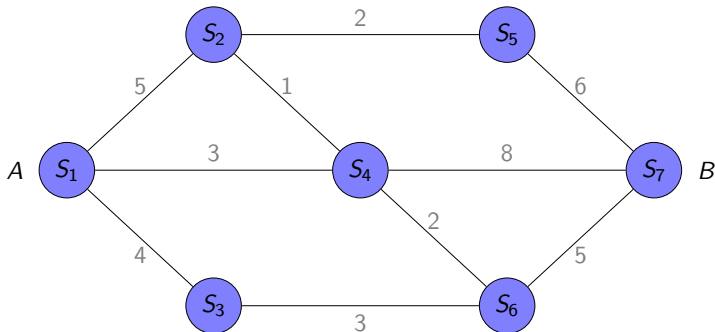
- Three kinds of nodes: the **current node (CN)**, the **inspected** nodes, and the **non-inspected** nodes.
- Initialization:
 - the starting node, A , is set as the **current node (CN)**, and its *accumulated* cost is 0
 - every other node is marked as **non-inspected**, and the overall cost of reaching it is ∞ (not indicated explicitly, but left blank to avoid clutter)

Dijkstra algorithm

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 - every other node is marked as **non-inspected**, and the overall cost of reaching it is ∞ (not indicated explicitly, but left blank to avoid clutter)
- Repeat:
 - we compute the distance from the **CN to every one of its neighbors** that is **non-inspected**; if for a certain node the computed distance is smaller than the current accumulated distance (overall cost of reaching it), the latter is replaced.
 - we mark the **current node** as **inspected**
 - the new **CN** is that node among the **non-inspected** ones with the smallest cost.

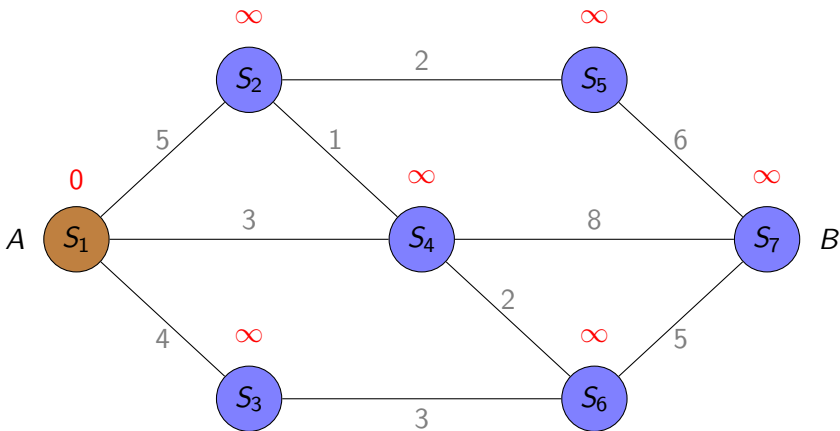
while B has not been marked as **inspected**.

Example



- The goal is to find the smallest-cost route between *A* (sensor S₁) and *B* (sensor S₇).

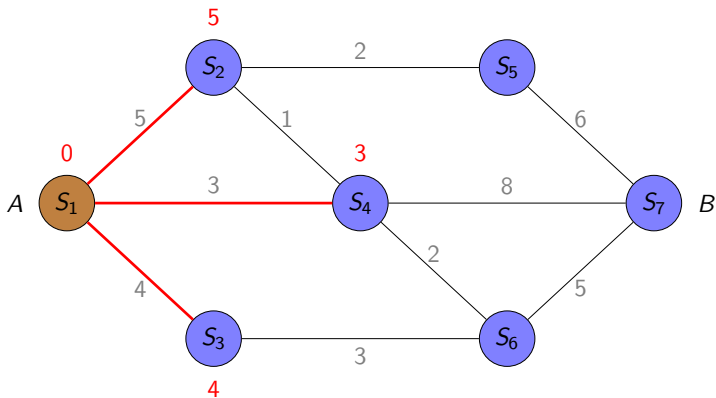
Example



Initialization

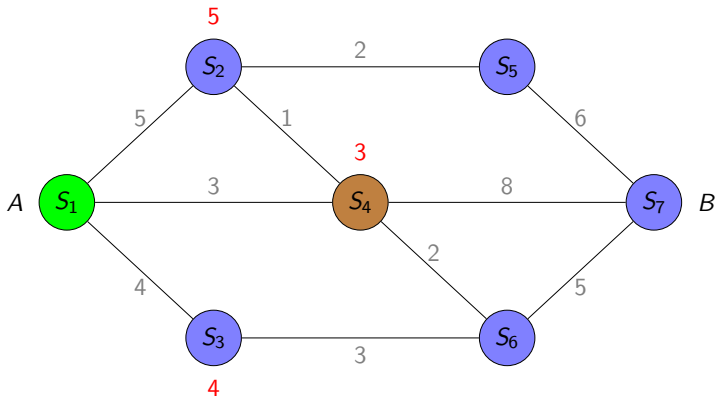
- We designate the starting node S_1 as **current node (CN)**.
- The overall cost of reaching any other node is ∞ .

Example



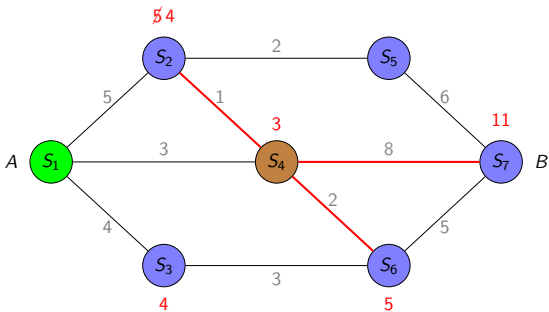
- We compute the distances to its neighbors.

Example



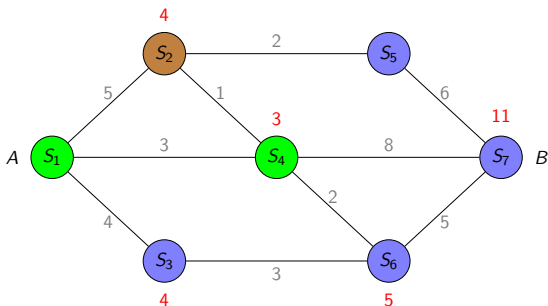
- We mark S_1 as inspected.
- Among the **non-inspected** nodes, S_4 is the one with smallest cost: it is the next **CN**.

Example



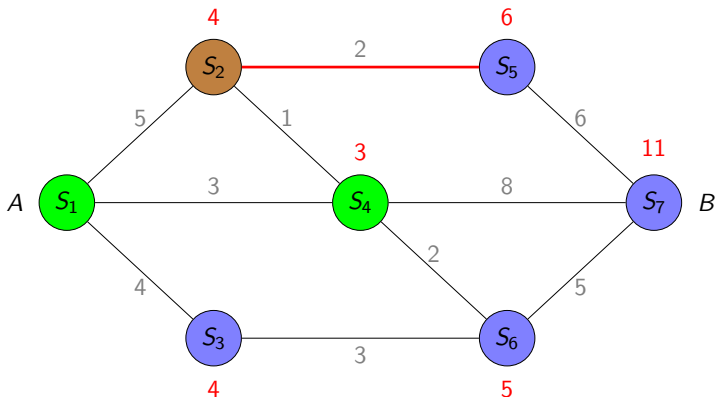
- We compute the accumulated distances up to S_2 ($3 + 1 = 4$), S_6 ($3 + 2 = 5$) and S_7 ($3 + 8 = 11$).
- Since the new distance to S_2 is smaller than the one previously obtained (the path $S_1 \rightarrow S_4 \rightarrow S_2$ has a lower cost than $S_1 \rightarrow S_2$), the latter is *overwritten*.

Example



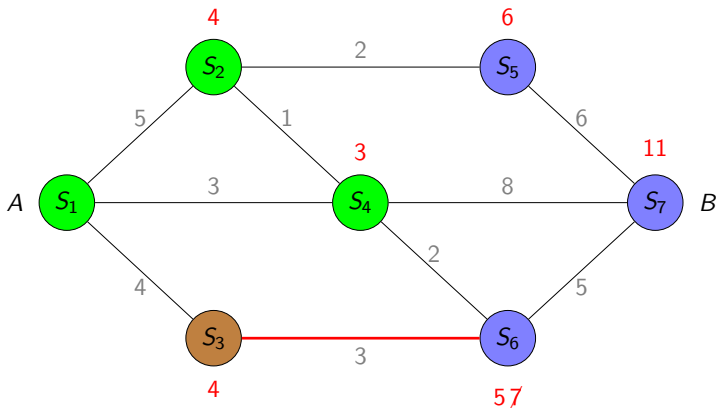
- Nodes S_2 and S_3 are the ones with the smaller cost among the **non-inspected**.
- We choose either one of them as the next **CN**, S_2 for instance.

Example



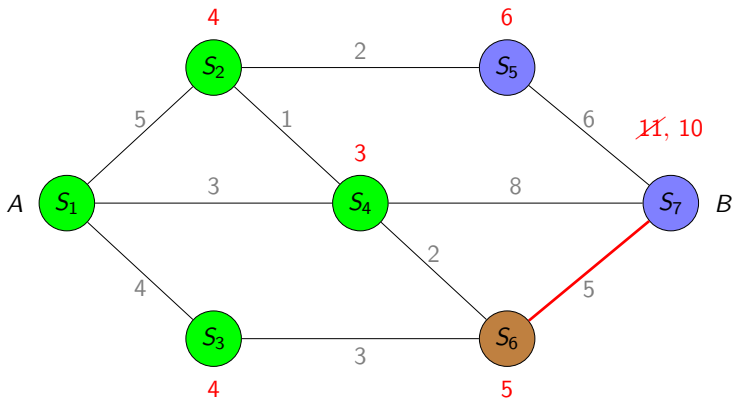
- We compute the distance up to S_5 , which is the only non-inspected neighbor of S_2 .

Example



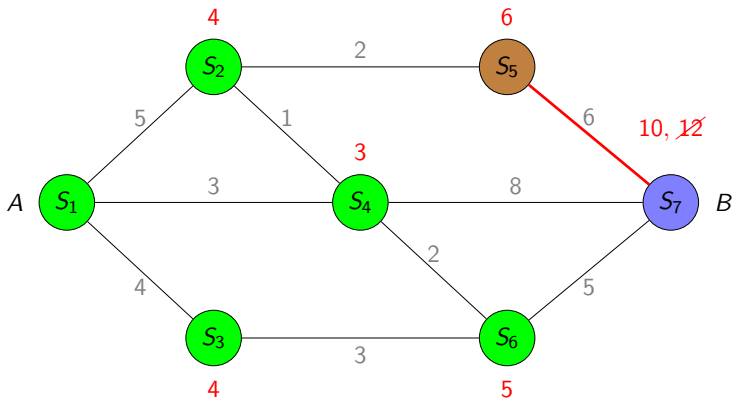
- We set S_3 as **CN** and compute the distance accumulated up to S_6 . Since the resulting cost is larger than the one previously obtained, we ignore it.

Example



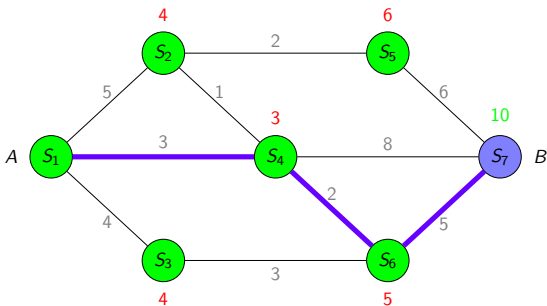
- We set S_6 as CN.
- We update the distance up to S_7 , which is smaller than the one previously obtained.

Example



- We set S_5 as CN.
- The distance up to S_7 is no smaller than the previous one.

Example



- In the following step, node S_7 would be marked as **inspected**, and the algorithm ends here.
- The path with the smallest cost is $S_1 \rightarrow S_4 \rightarrow S_6 \rightarrow S_7$.

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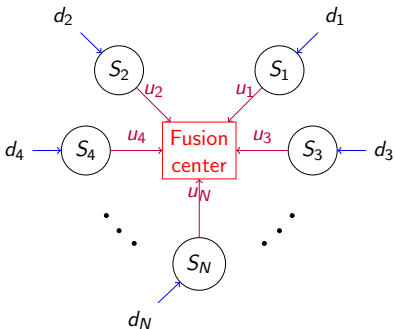
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Centralized detection network



Basic diagram for a wireless sensors network.

Structure of a network with N sensors ($i = 1, \dots, N$)

- $S_i \equiv i$ -th sensor
- $d_i \equiv$ observation in the i -th sensor
- $u_i \in \{0, 1\} \equiv$ decision in the i -th sensor
- $u_0 \in \{0, 1\} \equiv$ decision in the FC.

Local processing

- Sensor S_i , $i \in \{1, \dots, N\}$, records observation d_i and must decide between the hypothesis
 - H_0 : the phenomenon of interest is *not* present
 - H_1 : the phenomenon of interest is *indeed* present
$$u_i = x \Leftrightarrow S_i \text{ "believes" } H_x \text{ is the correct hypothesis}$$
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- From d_i , statistic $t_i(d_i)$ is computed to make a decision. Observation d_i is random, whereas t_i is a deterministic function of d_i .
- The output of the **binary** test is $u_i \in \{0, 1\}$:

$$u_i = \begin{cases} 0, & \text{if } t_i(d_i) < \beta_i \\ 1, & \text{if } t_i(d_i) > \beta_i \end{cases}$$

where β_i is the threshold of the test. If $t_i(d_i) \in \mathbb{R}$, then the probability of $t_i(d_i) = \beta_i$ is 0.

Local processing: parameters of interest

The parameters of interest for the i -th test (in the corresponding sensor) are:

- the probability of false alarm

$$\alpha_i = \mathbb{P}\{u_i = 1|H_0\} = \mathbb{P}\{t_i(d_i) > \beta_i|H_0\},$$

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- the probability of detection

$$\gamma_i = \mathbb{P}\{u_i = 1|H_1\} = \mathbb{P}\{t_i(d_i) > \beta_i|H_1\},$$

- the probability of missing

$$\varepsilon_i = \mathbb{P}\{u_i = 0|H_1\} = \mathbb{P}\{t_i(d_i) < \beta_i|H_1\}.$$

Data fusion I

- Sensors transmit their local decisions to the fusion center (FC) in the network. In the FC, the “observation” is the vector

$$\mathbf{u} = \begin{bmatrix} u_1 \\ \vdots \\ u_N \end{bmatrix} \in \{0, 1\}^N.$$

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- The FC processes vector \mathbf{u} to obtain a global output $u_0 \in \{0, 1\}$.
- Let $\mathbb{P}\{H_k|\mathbf{u}\}$ be the probability of hypothesis H_k ($k \in \{0, 1\}$) being true given the decision vector \mathbf{u} . The optimal Bayesian test is:

$$\mathbb{P}\{H_0|\mathbf{u}\} \underset{u_0=1}{\overset{u_0=0}{\geq}} \mathbb{P}\{H_1|\mathbf{u}\}$$

or, equivalently,

$$u_0 = \begin{cases} 0 & \text{if } \mathbb{P}\{H_0|\mathbf{u}\}/\mathbb{P}\{H_1|\mathbf{u}\} > 1 \\ 1 & \text{if } \mathbb{P}\{H_0|\mathbf{u}\}/\mathbb{P}\{H_1|\mathbf{u}\} < 1 \end{cases}$$

Data fusion II

- Using Bayes theorem, we can write the posterior probability of hypothesis H_k as

$$\mathbb{P}\{H_k|\mathbf{u}\} = \frac{\mathbb{P}\{\mathbf{u}|H_k\}\mathbb{P}\{H_k\}}{\mathbb{P}\{\mathbf{u}\}},$$

where $\mathbb{P}\{H_k\}$ is the posterior probability of hypothesis H_k .

- If we define the threshold β_0 as the ratio of prior probabilities

$$\beta_0 = \mathbb{P}\{H_0\}/\mathbb{P}\{H_1\},$$

and statistic $T(\mathbf{u})$ as the ratio of likelihoods

$$T(\mathbf{u}) = \mathbb{P}\{\mathbf{u}|H_1\}/\mathbb{P}\{\mathbf{u}|H_0\}$$

then we can rewrite the optimal Bayesian test as

$$u_0 = \begin{cases} 1 & \text{if } T(\mathbf{u}) > \beta_0 \\ 0 & \text{if } T(\mathbf{u}) < \beta_0 \end{cases}$$

Data fusion III

In summary, in order to make the *global* decision we need

- a *global* threshold, β_0 , which depends on:
 - the (prior) probability of H_0 , $\mathbb{P}\{H_0\}$
 - the (prior) probability of H_1 , $\mathbb{P}\{H_1\}$

(notice they are complementary, i.e., $\mathbb{P}\{H_0\} + \mathbb{P}\{H_1\} = 1$)

Data fusion III

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- the statistic $T(\mathbf{u})$, which depends on
 - the likelihood of H_0 , $\mathbb{P}\{\mathbf{u}|H_0\}$
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 - the likelihood of H_1 , $\mathbb{P}\{\mathbf{u}|H_1\}$

If the local decisions are (conditionally) independent, then the statistic $T(\mathbf{u})$ can be written in terms of the parameters of the local tests

$$T(\mathbf{u}) = \frac{\mathbb{P}\{\mathbf{u}|H_1\}}{\mathbb{P}\{\mathbf{u}|H_0\}} = \frac{\prod_{i=1}^N \mathbb{P}\{u_i|H_1\}}{\prod_{i=1}^N \mathbb{P}\{u_i|H_0\}}$$

Data fusion: parameters of interest

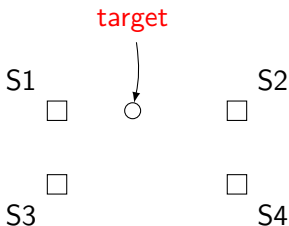
- The parameters of the test are

$$\alpha_0 = \mathbb{P}\{u_0 = 1|H_0\} \equiv \text{probability of false alarm}$$

$$\gamma_0 = \mathbb{P}\{u_0 = 1|H_1\} \equiv \text{probability of detection}$$

$$\varepsilon_0 = \mathbb{P}\{u_0 = 0|H_1\} \equiv \text{probability of missing}$$

Example



- All the sensors are identical and hence have the same probability of false alarm, $\alpha_j = \alpha = 10^{-3}$.
- Sensors at different distances from the target, and hence $\gamma_1 = 0.9$, $\gamma_2 = 0.7$, $\gamma_3 = 0.5$ and $\gamma_4 = 0.3$.
- Let us assume $\mathbb{P}\{H_1\} = 10^{-3}$.

Example I

- Threshold is given by

$$\beta_0 = \mathbb{P}\{H_0\}/\mathbb{P}\{H_1\} = 0.999/0.001 \approx 10^3.$$

- Assuming $\mathbf{u} = [1, 0, 0, 1]^T$, let us determine the global decision u_0 ,

$$\begin{aligned} T(\mathbf{u}) &= \frac{\mathbb{P}\{\mathbf{u}|H_1\}}{\mathbb{P}\{\mathbf{u}|H_0\}} = \frac{\prod_{i=1}^4 \mathbb{P}\{u_i|H_1\}}{\prod_{i=1}^4 \mathbb{P}\{u_i|H_0\}} \\ &= \frac{\mathbb{P}\{u_1|H_1\}\mathbb{P}\{u_2|H_1\}\mathbb{P}\{u_3|H_1\}\mathbb{P}\{u_4|H_1\}}{\mathbb{P}\{u_1|H_0\}\mathbb{P}\{u_2|H_0\}\mathbb{P}\{u_3|H_0\}\mathbb{P}\{u_4|H_0\}} \\ &= \frac{\gamma_1}{\alpha_1} \frac{\epsilon_2}{(1 - \alpha_2)} \frac{\epsilon_3}{(1 - \alpha_3)} \frac{\gamma_4}{\alpha_4} \\ &= \frac{0.9}{10^{-3}} \frac{(1 - 0.7)}{0.999} \frac{(1 - 0.5)}{0.999} \frac{0.3}{10^{-3}} \\ &= 4.05 \times 10^4 > \beta_0 \Rightarrow u_0 = 1. \end{aligned}$$

Example II

- Assuming $\mathbf{u} = [0, 1, 0, 0]^T$, let us determine the global decision u_0 ,

$$\begin{aligned} T(\mathbf{u}) &= \frac{\epsilon_1}{(1 - \alpha_1)} \frac{\gamma_2}{\alpha_2} \frac{\epsilon_3}{(1 - \alpha_3)} \frac{\epsilon_4}{(1 - \alpha_4)} \\ &= \frac{0.1}{0.999} \frac{(0.7)}{10^{-3}} \frac{(1 - 0.5)}{0.999} \frac{(1 - 0.3)}{0.999} \\ &= 24.57 < \beta_0 \rightarrow u_0 = 0. \end{aligned}$$

Neyman-Pearson lemma

Lemma: Neyman-Pearson

Let us consider the problem of choosing between two hypothesis H_0 and H_1 using a collection of data D . The test evaluating the ratio of likelihoods

$$T(D) = \frac{\mathbb{P}\{D|H_1\}}{\mathbb{P}\{D|H_0\}},$$

with constant probability of false alarm α (associated with a decision threshold β), maximizes the probability of detection γ .

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- The optimal Bayesian test belongs to the Neyman-Pearson class, and hence it maximizes the probability of detection γ .
- For a fixed probability of false alarm $\alpha_i = \alpha \forall i$, the probability of global detection γ is maximized using optimal local test in every sensor.